



Sports Gaming Study

What is the Sports Gaming Study?

This project aims to show what can be learned about a sport from playing a sports video game (Madden 13 – G rating) amongst 10-12 year olds. The study will be conducted by the School of Sport Science, Exercise and Health (SSEH) at the University of Western Australia.

What does participating in the project involve?

Children who participate will be invited to attend the SSEH gaming lab at UWA for a 2 ½ hour session and a 1 hour session a week later. Healthy food and drinks will be provided for children and carers during the play period.

Children will be randomly selected to play either Madden 13 (an American Football game) or an active video game (Kinect Adventures) for 1 ½ hours during the first session.



If you have any further questions about this project or would like to participate please contact Ben Durant at the University of Western Australia via email duvanb01@student.uwa.edu.au

Does my child have to participate?

All children are volunteers and can choose to withdraw from the study at any time without prejudice. Parents can observe their children playing in the gaming lab during each session and can also request their child be withdrawn.

Benefits of the project

The project will attempt to support or refute claims of learning from sports video games with empirical evidence. There may also be an opportunity for physical educators to use sports games to complement their current teaching practices.